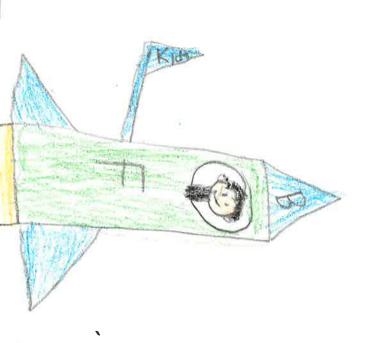


About the Author:

Francesco is a 7 year old boy that goes to Pickett's Mill Elementary School in Acworth, GA. He has written 3 books. In his spare time, he loves to read (especially Dog Man), draw/color, and play Minecraft and Super Smash Bros. He has a big brother named Angel (16) and a big sister named Giorgina (9). He wants to be a chef when he grows up.

In a Galaxy Far Away.....





Written and Illustrated by: Francesco Davila

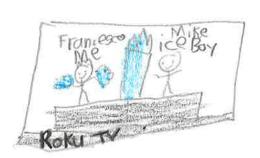
In a little town called Acworth, there was a little boy named Francesco. He had a pet fish named Buddy.



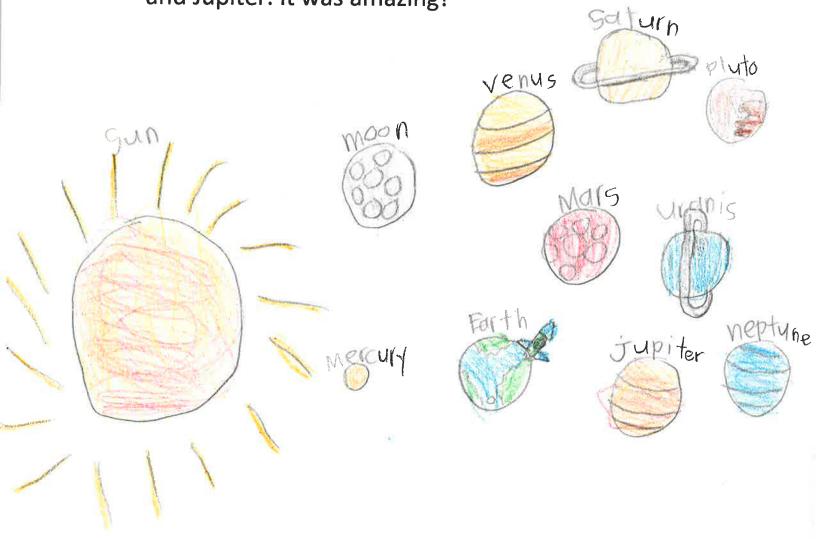


He loved to do all kinds of things on Earth, like spend time with his Mom and Dad and play Minecraft and Super Smash Bros.

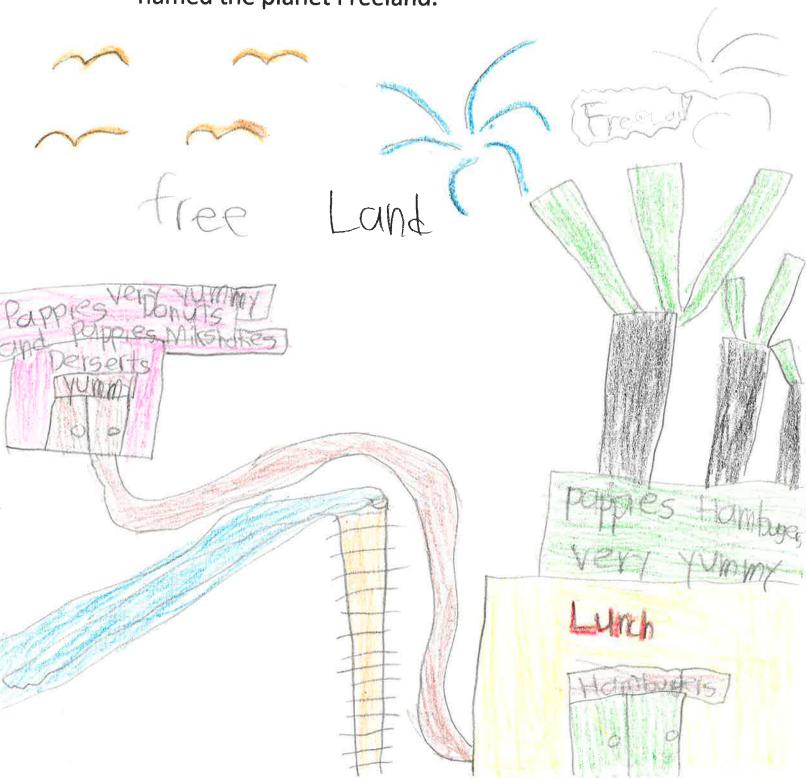




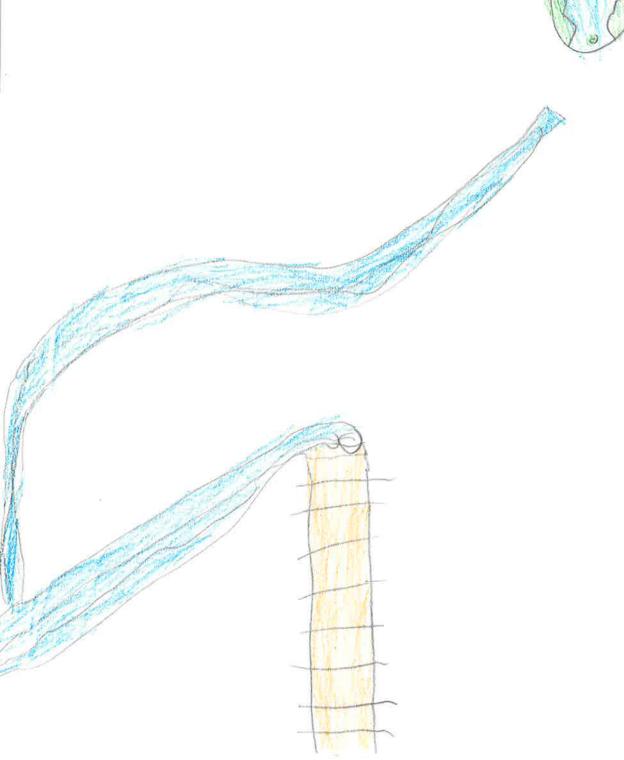
One day, he decided to go exploring. He made a rocket ship all by himself and decided to go to space. When he got there, he saw the galaxies, the sun, the moon, Earth, Mars, Venus, Pluto, Uranus, Mercury, Neptune, Saturn, and Jupiter. It was amazing!



Then he wondered if there were any other planets. The next day, he discovered a new planet. On the new planet, there were no parents and only kids. There were lots of things for kids to play. Every kid had their own rocket ship. Every day, the kids met on the planet to play. They named the planet Freeland.



On Freeland, kids could build anything they wanted. Francesco built a waterslide that went all the way back to Earth. All the kids were happy there. They would play there every day and then go back home to Earth at night.



On Fridays, parents were allowed to come to Freeland to spend time with all the kids. They got to eat lunch with the kids, too!



Suddenly, Francesco woke up. He sat up quickly in bed and realized it was just a dream. He ran to his Mom and Dad's room and told them all about it.



Francesco really wanted his dream to come true one day. He decided to be a space engineer when he grew up so he could learn to build a rocket ship. Twenty years later, he discovered Freeland and his dream came true...



