

## **Episode 204: "Super Armadillo - Trouble from Above" - Activity 34**

Provide your child with magazines, books, and other appropriate print materials, as well as some small slips of paper that can be used as bookmarks. Use the print materials to play the game I'm Searching for a Machine with your child. Tell your child that the object of the game is to find as many machines as possible that can move to a stationary position of arriba (up) or abajo (down). To play the game, each player should select three resources from the collection of magazines, books, etc. and take a small pile of paper slips. Set a kitchen timer for five minutes and begin the search for the machines that can move to a position of arriba or abajo. Use the slips of paper to mark the places of the machine pictures that are found. At the end of the five minute period, ask each player to share the machines he/she has discovered and to discuss and justify how each one can move to a position of arriba or abajo. Verbal commendations should be given to the player who finds the most machines, the player who finds the most unusual machine, and the player who has the most original (but justifiable) explanation of movement. Play can resume by searching for a new object. To extend the activity, you may want to encourage your child to choose one of the objects that he/she found interesting during the search and make a trip to the library to find a book related to it.

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