

SPENDING MONEY

Episode 206: Snappy and Blossom Go to the Bank, Part Two Kindergarten

Georgia Performance Standards

- MKN1j Make fair trades involving combinations of pennies and nickels or pennies and dimes
- ELAKW1a Writes or dictates to describe familiar persons, places, objects, or experiences
- ELAKW1b Uses drawings, letters, and phonetically spelled words to create meaning
- ELAKW1d Uses left-to-right patterns of writing

Objectives

- The students will create a class book showing understanding of the value of money.
- The students will use money as a means of exchange.
- The students will earn money for being good citizens.
- The students will purchase items from the class store.

Materials

- TV/VCR or Computer/LCD Projector
- Video *Count On It!* 206
- Kindergarten writing paper
- Alexander Who Used To Be Rich Last Sunday by Judith Viorst
- Materials to make a book (whatever you normally use – hole puncher, yarn, laminator, construction paper for cover and back, spine)
- Crayons
- Play money coins (pennies, nickels, dimes)
- Homemade “build-a-bear” items pre-created (scrap material for clothing, glitter for jewelry, etc.)
- Chart paper, markers

Procedure

Opening

- Begin by introducing money with the story Alexander Who Used to be Rich Last Sunday.
- Have children share what they do to earn money at home (for those who do chores but do not get money for them, explain that they are being good citizens and should keep up the good work).

Work time

- View *Count On It!* 206 clip “Money” (VHS 00:00 – 4:57).
- Discuss the video with the students having them share what they learned about earning money and using it to get fun things. Have the students create

a class book using a predictable sentence: I like to buy _____ with my money. Have each student think about how they would complete that statement. Pass out paper and have each student write their sentence. They can then draw a picture to go along with their sentence.

Closing

- Students each have an opportunity to share their sentence with the class.

Enrichment

Create a build-a-bear store in the class by gathering craft items that would be suitable for placing on a felt bear. Price the items in amounts 10¢ or less with the help of the students. Have the students brainstorm things they could do in the class/school to earn coins for purchasing items to decorate their bear. Chart these and keep displayed in the class (examples are to be a good listener, help a friend, do an errand, tidy the room, etc.). Tell the students they have 2-3 days to earn money. Keep money in room (a hanging chart with library card sleeves works well). After the earning days are over, allow the students to purchase items for their felt bear and decorate him accordingly. Have the students discuss if they are satisfied with the money earned or wished they had more to purchase other items.

Assessment

- Teacher observation/documentation on student rubric used by your school/county during opening, work time, and closing (sample rubric can be found on our website) showing reasonable answers during the opening and closing
- Book pages
- Participation in using money as a means of exchange